

# Applied Hydroinformatics in Aquatic Systems

Associate Professor Tomas Metelka, Ph.D.

**Aquaprocon s.r.o.**

**Head of department for urban drainage and climate change**

**[t.metelka@outlook.com](mailto:t.metelka@outlook.com)**

**+420 603 827 746**

# Seminar Content and structure

Následující tabulka zobrazuje HTML náhled na zvolený rozvrh. Tiskovou verzi získáte volbou výstupu ve formátu PDF.

Den	08:45- 09:30	09:30- 10:15	10:30- 11:15	11:15- 12:00	12:15- 13:00	13:00- 13:45	14:00- 14:45	14:45- 15:30	15:45- 16:30	16:30- 17:15	17:30- 18:15
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- Content: Applied Hydroinformatics
- Number: 10 lectures
- Duration: 1h 30min
- Examination: written test
- Lecture hand outs - PPT
- Literature – PPT
- Participsation in lectures

# Applied Hydroinformatics course

## **1. Hydroinformatic fundamentals**

- a. Definition
- b. Historical Development
- c. Goals and Challenges

## **2. Magic of simulation modelling**

- a. Simulation model as virtual reality
- b. Model structure
- c. Governing equations
- d. Numerical methods

## **3. Model build proces**

- a. Model formulation, conceptualization, schematization
- b. Surveys
- c. Model calibration and verification
- d. Model usage

# Applied Hydroinformatics course

## **4. Model Data**

- a. Data types
- b. Data architecture, Data model
- c. Errors in data
- d. Other data aspects

## **5. Data Collection, Surveys**

- a. Concept of monitoring
- b. Types of surveys
- c. Practical aspects

## **6. Power of Data Visualisation**

- a. From 0D to 3D visualisation
- b. GIS systems
- c. Internet presentation

# Applied Hydroinformatics course

## **7. Hydroinformatic Systems**

- a. Tools and Technologies
- b. Model example
- c. DSS /HIS systems
- d. Coupled models

## **8. Applied Hydroinformatics**

- a. Changes in Living Environment
- b. Climate Change Challenges
- c. Urban water planning
- d. Role of simulation modelling

## **9. Case studies**

- a. Urban water master plan
- b. Urban flood studies
- c. Other studies

# Applied Hydroinformatics course

## **10. Hydroinformatics as game changer**

- a. Complex water environment understanding
- b. Environmental and economic aspects
- c. Decision support for policy makers
- d. Investment optimization
- e. Education and social aspects
- f. Role of technology
- g. Impact on business

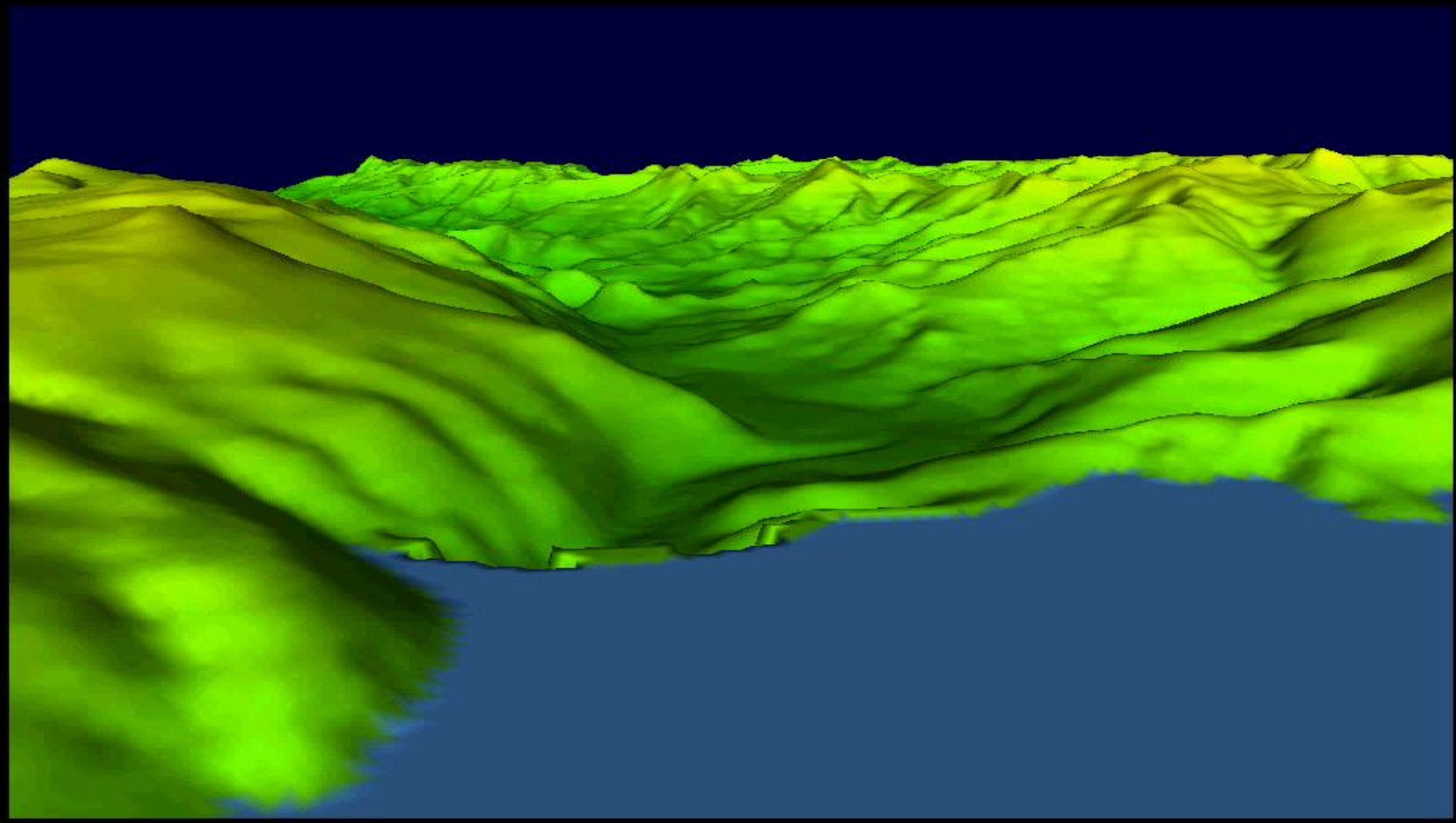
## **11. Hydroinformatics summary**

- a. Written test

# Hydroinformatics Fundamentals

Setting up the battlefield

*Hydro  
informatics*



# Hydroinformatics

**New technology in Water and Environment based on development in IT**

**Computational Hydraulics** - 1969 Prof. Abbott

## **Goals of Hydroinformatics**

To provide tools for Decision Makers, replace TRIAL and ERROR approach by IF ..... THEN approach

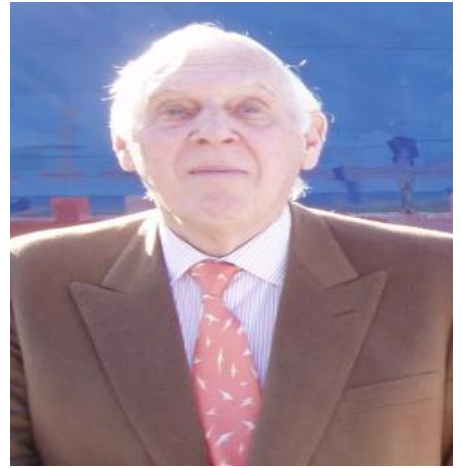
Some helpful resources:

• **Journal of Hydroinformatics:** <http://iwaponline.com/jh>

• **Hydroinformatics Institute:** <https://www.h2i.sg/>

• **Wikipedia:** <https://en.wikipedia.org/wiki/Hydroinformatics>

# Hydroinformatics - definition



Technological discipline (Abbott 1987) integrating computational hydraulics, Hydrology, Hydraulics, Informatics, information technologies into the framework, which affects evolutionary development of society

***The simulation model describing the aquatic system is a basic element of hydroinformatics.***

# Hydroinformatics – definitions...



- **Hydroinformatics** uses simulation modeling and information and communication technology to help in solving problems of hydraulics, hydrology and environmental engineering for better management of civil engineering systems.
- **Hydroinformatics** is a branch of [Informatics](#) which concentrates on the application of [information and communications technologies](#) in addressing the problems of the use of [water](#) for many different purposes.
- Growing out of the earlier discipline of the numerical [simulation](#), water flows and related processes remain basics of **hydroinformatics**, which focus not only on the technology but on its application in a social context.
- **Hydroinformatics** is a field that bridges the gap between **water resources** and **information technology**. In short, it's about using **information and communication technologies (ICT)** to **understand, manage, and optimize water resources** more effectively.

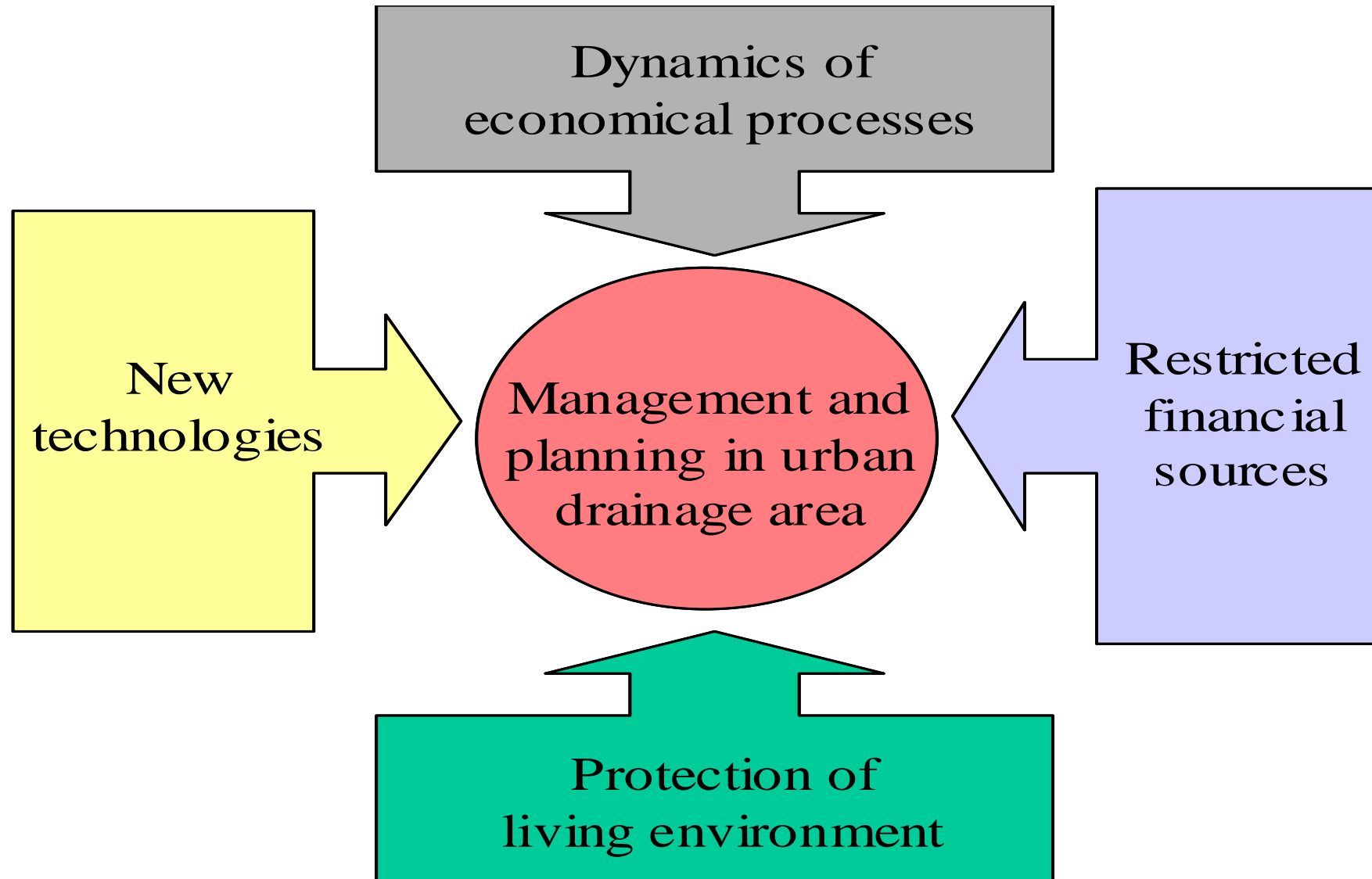
# Theoretical Fundamentals of Hydroinformatics

1. **Hydraulics** (physics of aquatic systems) – long tradition – fundamental scientific discipline
2. **Hydrology** – technological discipline
3. **Computational hydraulics** (Abbott - 1969)  
*Def.: scientific discipline integrating hydraulics, numerical mathematics, numerical methods and programming into unified framework*
4. Information technology, computer science
5. Ecology, Biology, Chemistry

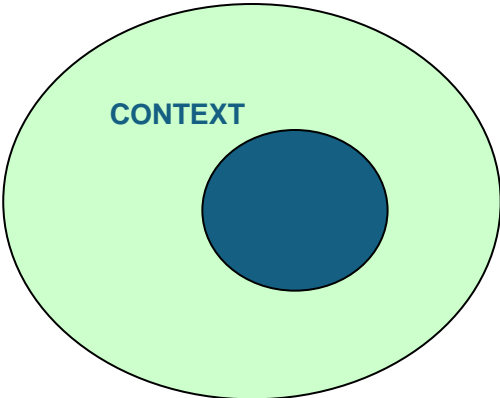
# Conditions for Formation of Hydroinformatics

1. Development of computational hydraulics – FD, FE,... methods
2. Foundation of IT Information Technology (HW+SW)
3. Development of monitoring and methods for data collection and analysis
4. Need for communication among distinct engineering disciplines
5. Need for understanding the processes (visualisations, animations)
6. Leading institutions (NHL, DHI, DH, Hr, IAHR, IAHS)
7. Challenges in management of complex systems

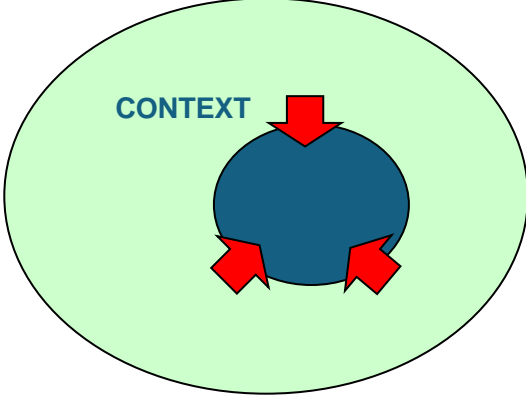
# Changing Water Environment



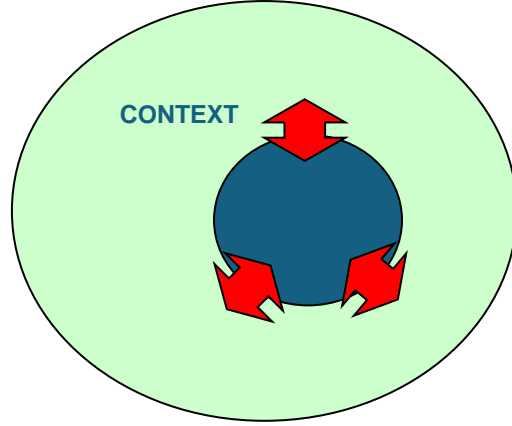
# Management in Water Infrastructure



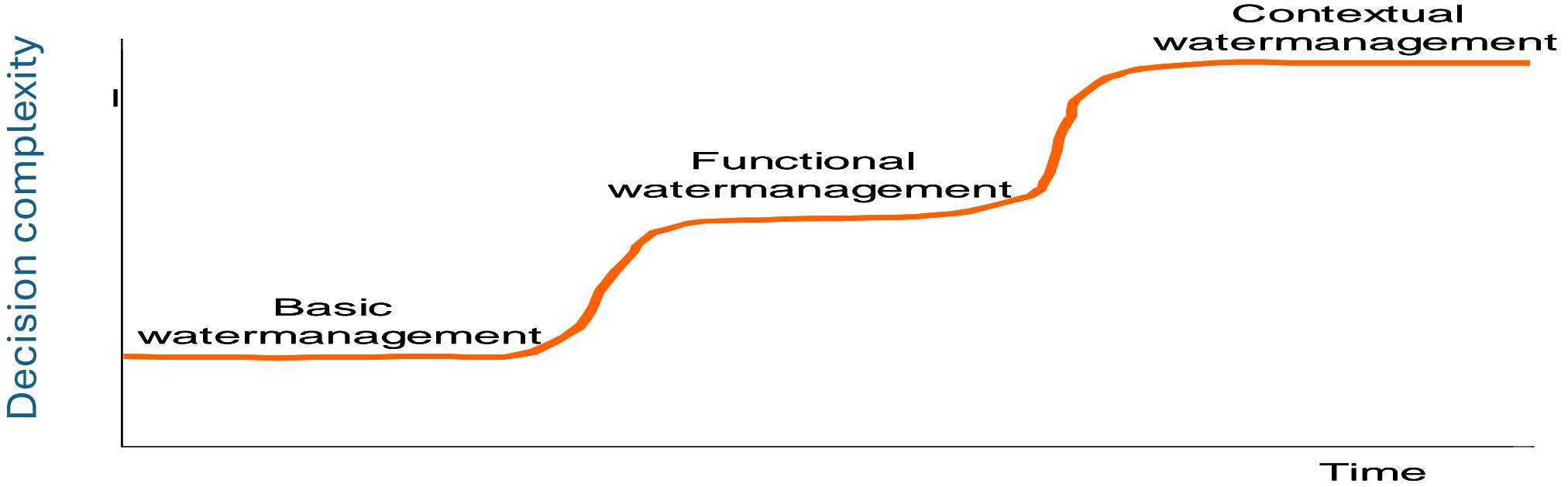
Basic management



Functional management



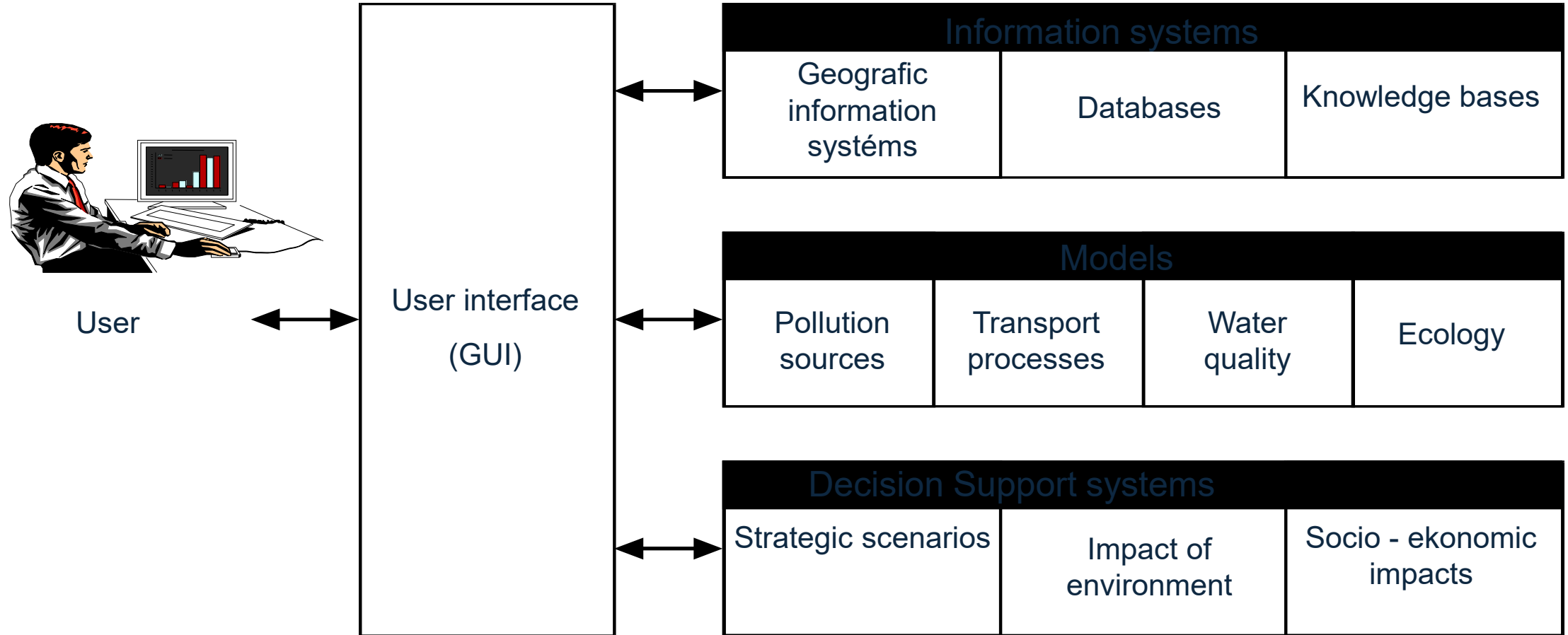
Contextual management



# Challenges of Hydroinformatics

- To provide predictive tools for analysis of aquatic living environment
- To verify effects of interventions into ecosystems using “**if-then**” scenarios
- To support decision-making proces in complex environments
- To integrate protection of living environment in the engineering business
- To provide managerial tools for complex aquatic systems
- To optimize investment policy
- To offer training tools (dispatches games)
- To support other technological areas (e.g. GIS, Expert systems, DSS)
- To provide foundation for legislation
- To optimize engineering design work (parallel design)

# Hydroinformatic System (HIS)



# Domains of Application

1. Urban water operation and planning
2. Urban and rural Flood protection
3. Water Resources management
4. Mining GWF modelling
5. Disaster Risk Management
6. Marine and coastal studies
7. Early Warning systems
8. Flood Nowcasting and Forecasting
9. Drought management
10. Water quality management
11. Smart irrigation
12. Etc.



# Historical Development of HYDROINFORMATICS



# Historical Roots of Hydroinformatics

- 3-2 ths. BC Egypt, China, India
- 1 -0 ths. BC Greek and Roman philosophers
  - Archimedes, Platon, Aristoteles, Vitruvius
- 14-18 cent. Renaissance – experimental research
  - Da Vinci, Pallisy, Halley, Mariotte, Newton, Bernoulli, Chezy,...
- 1802 Dalton = evaporation
- 1822 Navier –Stokes – viscous liquids flow
- 1839 Hagen-Poiseuille = capilar flow
- 1850 Mulvaney = rational methods
- 1856 Darcy = flow in porous medium
- 1891 Manning = flow in open channels
- 1895 Reynolds, = transformation theorhem,
- 1914 Hazen = frequency analysis
- 1931 Richards = unsaturated flow
- 1933 Horton = infiltration theory
- 1950 - Abbot, Cunge, Priceman, Verwey = numerical methods



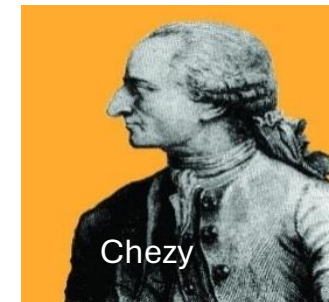
da Vinci



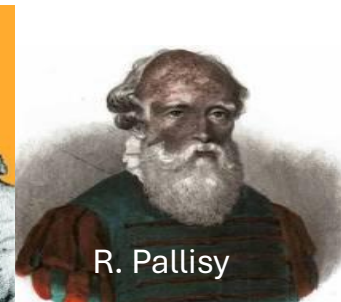
I. Newton



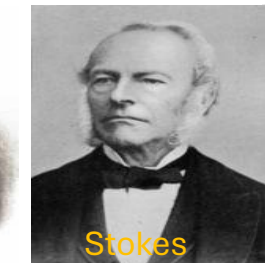
RD. Bernoulli



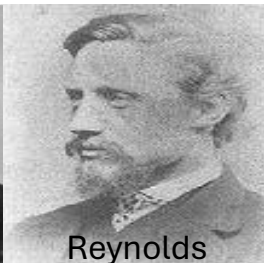
Chezy



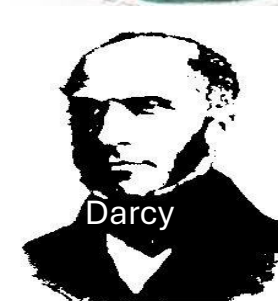
R. Pallisy



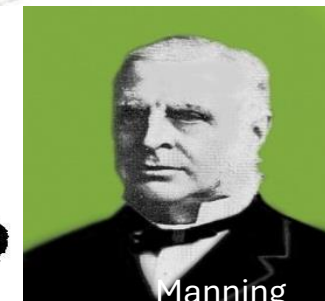
Stokes



Reynolds



Darcy



Manning



Abbott

# Historical Development of HW and SW

- **Hardware**

- 1980 - IBM PC
- 1983 - IBM XT (8088, 8086)
- 1985 - IBM AT (80 286)
- 1988 - IBM - PS/2 (80 386)
- 1990 - IBM - 486 (80 486)
- 1995 - IBM – Pentium
- 2005 – multicore processors
- 2014 – graphical cards (ENVIDIA)
- 2018 – HPC (IT4I Ostrava)

# Historical Development of HW and SW

- **Software development**

- Operation systems (unification, HW dependance)
- Application software -(text editors, spreadsheets, graphical tools, GAMES!)
- Specialised software - simulation models, GIS, CAD, etc.
- Database RDBMS systems
- GUI, Graphical user interface
- Internet applications,
- Artificial Intelligence

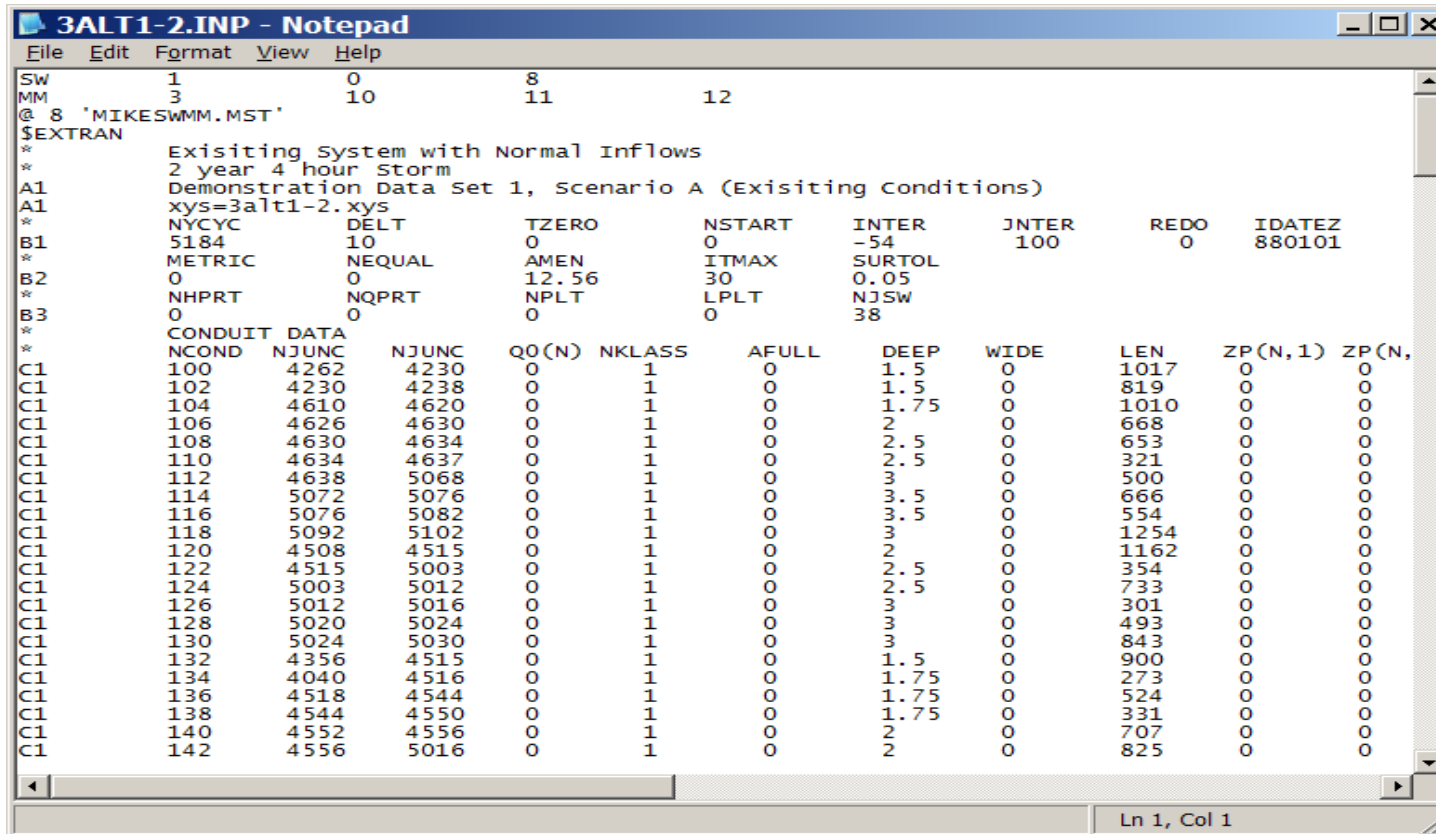
# Historical development

## Generations of simulation models

- 1.generation 50', analytical solution of eq., analogs
- 2.generation 60' specific use models, large laboratories
- 3.generation 70' first simulation models, input variability
- 4.generation 80' menu-driven systems, PC, DOS, no standardization
- 5.generation 90', UNIX x Windows, databases, graphics,
- 6. generation 00', client-server, GIS,
- 7. generation 10', internet, clouds, SaS
- X. generation Future? (KBS, AI,...)

# ...3th. Generation

- Text inputs / result files



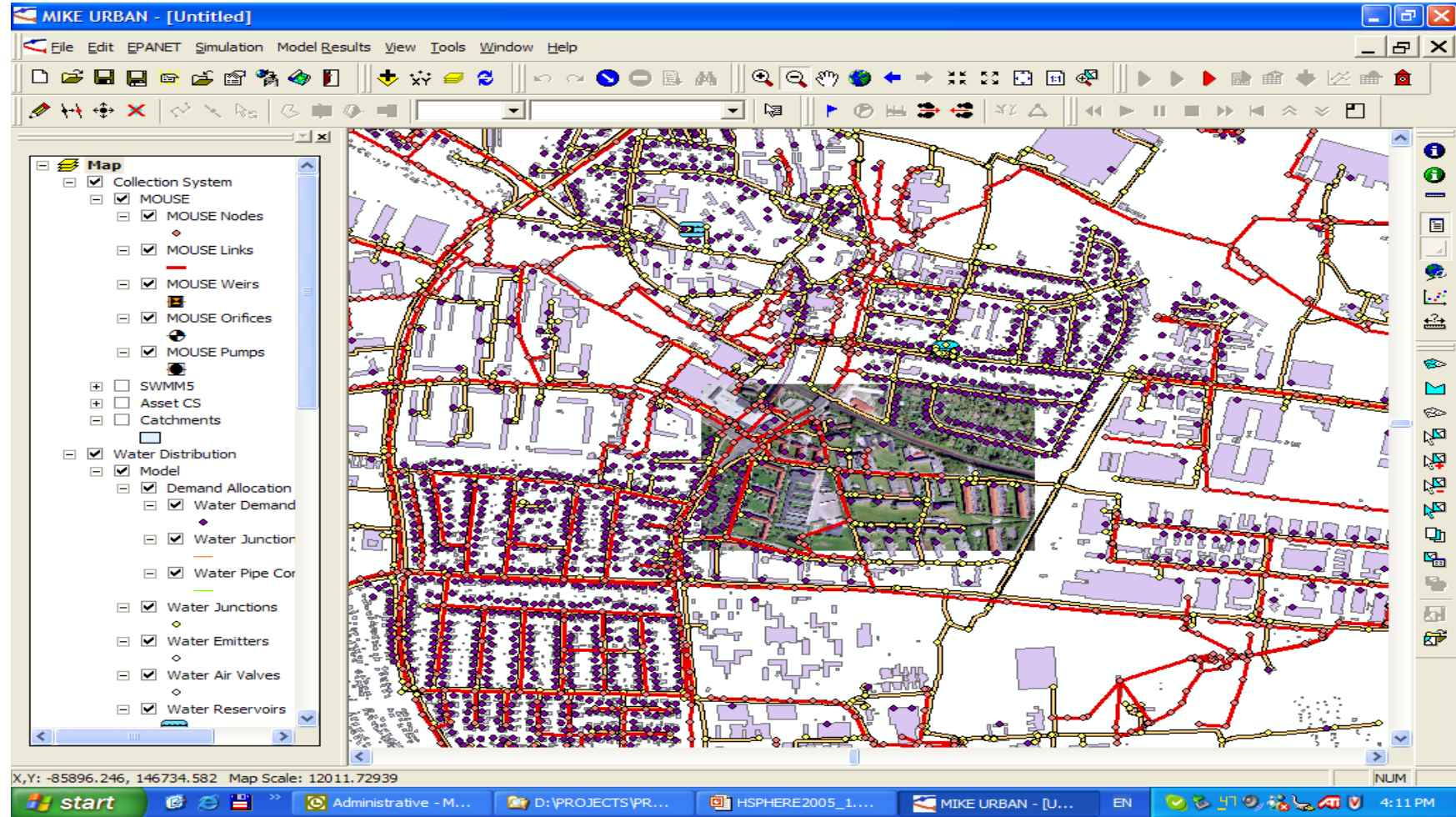
```
3ALT1-2.INP - Notepad
File Edit Format View Help
SW      1      0      8
MM      3      10     11     12
@ 8 'MIKESWMM.MST'
$EXTRAN
*
*      Existing system with Normal Inflows
*      2 year 4 hour Storm
*      Demonstration Data Set 1, Scenario A (Existing Conditions)
A1
A1      xys=3alt1-2.xys
*      NYCYC      DELT      TZERO      NSTART      INTER      JINTER      REDO      IDATEZ
B1      5184      10      0      0      -54      100      0      880101
*      METRIC      NEQUAL      AMEN      ITMAX      SURTOL
B2      0      0      12.56      30      0.05
*      NHPRT      NQPRT      NPLT      LPLT      NJSW
B3      0      0      0      0      38
*
*      CONDUIT DATA
*      NCOND  NJUNC  NJUNC  Q0(N)  NKCLASS  AFULL  DEEP  WIDE  LEN  ZP(N,1)  ZP(N,
C1      100  4262  4230  0      1      0      1.5  0      1017  0      0
C1      102  4230  4238  0      1      0      1.5  0      819   0      0
C1      104  4610  4620  0      1      0      1.75 0      1010  0      0
C1      106  4626  4630  0      1      0      2      0      668   0      0
C1      108  4630  4634  0      1      0      2.5  0      653   0      0
C1      110  4634  4637  0      1      0      2.5  0      321   0      0
C1      112  4638  5068  0      1      0      3      0      500   0      0
C1      114  5072  5076  0      1      0      3.5  0      666   0      0
C1      116  5076  5082  0      1      0      3.5  0      554   0      0
C1      118  5092  5102  0      1      0      3      0      1254  0      0
C1      120  4508  4515  0      1      0      2      0      1162  0      0
C1      122  4515  5003  0      1      0      2.5  0      354   0      0
C1      124  5003  5012  0      1      0      2.5  0      733   0      0
C1      126  5012  5016  0      1      0      3      0      301   0      0
C1      128  5020  5024  0      1      0      3      0      493   0      0
C1      130  5024  5030  0      1      0      3      0      843   0      0
C1      132  4356  4515  0      1      0      1.5  0      900   0      0
C1      134  4040  4516  0      1      0      1.75 0      273   0      0
C1      136  4518  4544  0      1      0      1.75 0      524   0      0
C1      138  4544  4550  0      1      0      1.75 0      331   0      0
C1      140  4552  4556  0      1      0      2      0      707   0      0
C1      142  4556  5016  0      1      0      2      0      825   0      0
Ln 1, Col 1
```





# 6th. Generation

- GIS platform
- COM objects
- Configuration XML
- Multilanguage
- Model Integration
- On-line



# 7th. Generation

- parallelisation of processes
- multicore processing
- virtual cloud processing
- Software as service
- Internet and web

The collage illustrates the 7th generation of computing through various interfaces and data visualizations:

- Monitoring Dashboard:** Shows system performance metrics including Applications, Processes, Performance, and Networking. CPU Usage is highlighted at 99%, and CPU Usage History is shown as a series of green bar graphs.
- MIKE by DHI SaaS Portal:** A web interface for the MIKE software, featuring a navigation menu, a login section, and a welcome message: "MIKE by DHI - Software as a Service".
- MIKE Zero - [Project Map]:** A central window displaying a 3D urban model with blue water simulation. It includes a Google Earth map and a precipitation graph showing data for 12-18-08 and 12-19-08.
- Image Manager:** A window for managing files, showing a list of files with columns for File type and File name. The list includes files like 'MIKE\_SHEModel\Model Inpu'.